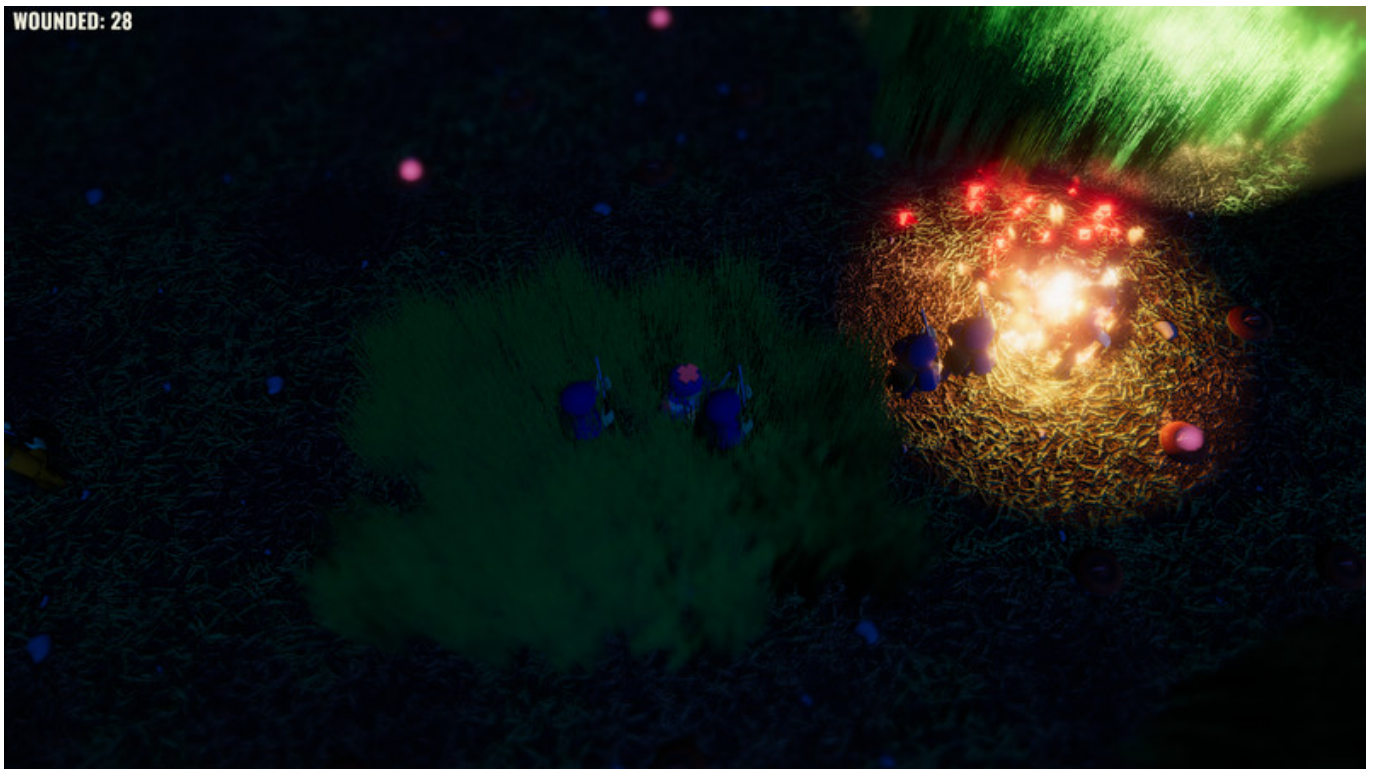

LOGistICAL: British Isles Full Crack [key Serial]



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About This Game

LOGistICAL:British Isles is a large open-world, strategy, puzzle game where you transport different cargoes to complete all the towns throughout the country.

LOGistICAL: British Isles brings you all the fun and puzzling of LOGistICAL with even more towns, more puzzles and much more to do.

THIS GAME DOES NOT REQUIRE THE ORIGINAL LOGISTICAL GAME TO PLAY.

Over 2000 towns to Complete.

LOGistICAL: British Isles game covers England, Scotland, Wales, Northern and Southern Ireland, the Isle of Man, the Bailiwick of Jersey and the Bailiwick of Guernsey.
There are many new obstacles and deliveries to make.

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LOGistICAL: British Isles is an independent, standalone game independent from the main LOGistICAL game (and other add-ons).

It has its own money, trucks and of course, challenges.

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LOGistICAL is a large open-world, strategy, puzzle game where you transport different cargoes to complete all the towns throughout the country.

The whole game is a huge puzzle while each town is its own little piece of puzzling. There are over 1,000 towns to complete. Plenty of towns are easy enough. Some take complex planning. Do them in your own order. Get bonuses for completing regions and contracts.

Some cargoes are easy to get. Others you have to create in industries. Use existing industries and build your own.

The further you get from the start the more strategies you have to use.

Pimp up your trucks with bonuses. Last truck delivering gets the bonus.

The towns and map are to scale. Current or historical industry placement. You could even say that playing is educational.

There is plenty more to keep you on your toes.

Towns consume the cargoes you are trying to get to completion.

Big trucks are great for moving lots of stuff, but can't travel everywhere.

There are lots of broken roads that need deliveries.

Upgrade the industries for better exponential throughput.

Cargo stores can sure come in handy.

What! I can't take my big trucks across the water on a ferry.

... and what is with those quarantine checkpoints?

Complete towns, roads, industries, contracts, regions and states for lots of in-game and Steam achievements.

LOGistical's base game covers the whole of Australia including all the major cities, towns and industries. Start in Sydney and work your way through the different regions and states. Eventually covering coast to coast with the most difficult being across the sea to Tasmania.

Title: LOGistICAL: British Isles

Genre: Casual, Indie, Strategy

Developer:

Sacada

Publisher:

Sacada

Release Date: 8 Aug, 2017

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English,French,Italian,German,Russian







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So I've only played the first hour of this game, but I will update my review as I see fit.

This game leaves a hell of a first impression. Anyone who is a fan of early JRPGs like Dragon quest will immediately fall in love with the game's simple turn based combat system. The story thus far has been intriguing, and the sprite work and music have fit the sort of mysterious tone that the game presents you with early.

All in all, a VERY strong start for what I believe will be a very good game.

tldr; if you like jrpgs, BUY THIS. The game is buggy, though admittedly the devs are pretty good about fixing them as they show up. The writing is beautiful; music is repetitive. At the end of the day, I found the game too frustrating, I wish I could get my money back. I'm sure there are plenty of people that will like this game; it's not an objectively bad game. I just see it only appealing to a very niche crowd.. I wouldn't recommend this game, for I couldn't play it. I was rather excited to play this for the first time, but once I clicked "PLAY", What greeted me was an error message from "TEST PLATFORM"! I couldn't play even after all my desperate attempts to get it work, so I feel rather ripped off. I was brimming with excitement only for that horrendous windows 7 error sound to play and what was excitement crumbled to disappointment. I beg this game be fixed or my three dollars back.. This is literally the best game I have ever played. It is the definitive roguelike, containing amazingly unique randomized levels, interesting AI, and tough obstacles. The visual design of this game is absolutely stunning, the background greatly compliments the pleasing designs of all of the structures, props, and enemies, of which there are many variants. I am so glad that this game was put onto Steam so I can support the developer for creating this masterpiece. Plus, the game is LITERALLY ENDLESS! You will have days, weeks, months, even years of content on your hands! Buy this game immediately, it is worth every cent!. Game play was enjoyable, however NO local versus mode was a shocking disappointment. Hopefully local versus can be add in ASAP.

Also the opening movie take VERY LONG to load, and no sound. maybe needs to optimised.. I'M THE TRASH MAN. I START PLAYIN' GARBAGE!

Seriously, it uses music from stock music sites. That's not good.. i have a history with the haunted halls series and it was a blast to play through the first, please release the others on steam as i would buy them immediately, great for a first horror game\search game as youll become hooked to the series makes me want to play the next ones, so if you like hidden object games and horror games then this is the game for you!. cool♥♥♥♥♥shit. Just don't buy it. Don't even try. Refuned after 2 hours torture of righ-in-your-face bugs and last century quality graphic still broke down my Alienware. What a miserable piece of trash.

Very good puzzle game. It is a nice little game with a combat system with sound mechanics based on what weapon and armour you are wearing at the moment in dungeon crawler style battles, after all it is pretty much a dungeon crawler. After the prologue you are given total freedom to do what you want to pay of your debt. This is pretty much the games strength and weakness, you are given freedom to visit dungeons, fight in the arena, do quests and trade with zero to no instructions as to what to do or where to go. There is nice character story arcs if you can find them and a main story to go with it. The game surely has some soul: The pixels sprites of the characters are really nice. The combat, story and world have some thought put into it. As for presentation, the game is good. It also has a basic relationship system which determines if certain characters can become companions. Also, multiple endings. But:

The game is grindy, you will grind for levels, but the most important things to survival in the late game is gear. You can buy gear, but it is random and the price increases with your level so I will say this right here to ease your adventure: **GEAR PROGRESSION IS BEST DONE IN THE DUNGEONS**. Once you have cash to buy the cheapest keys go into dungeons and grind those chests. When your level is high enough the lowest chests will give equipment you can sell for 5000 while a key cost around 200. After a while you can get some silver chests. You can also do small fetch quests, which has the rewards balanced so that if you buy the items elsewhere (certain items can only be bought certain places) you will have a profit. Items also can be sold for higher prices from place to place (trading sim). Also, your character portrait changes depending on your weapon and if the weapon is good. A nice little touch.

Do I recommend this game? Yes. It is kind of underappreciated. It is a solid game in the sea of low effort animesque games on the platform. This game sure is not for everyone, but if you like grinding, character stories and exploring this game is for you.

Spoiler:

to beat the final boss you must have top tier gear and weapons, and top tier companion with good equipment . Good story, interesting alternate history, and less dating than one might expect from the description. About three hours playtime for the Astrid route.. The story seems interesting, the graphics\style is fantastic, the music\sound pretty good. But, damn, the controls are horrible. The game is full of bugs, in the few minutes I've played I had to restart the screen several times, because the character just kept running and didn't react in any way anymore. As far as I have played, there are no real puzzles\you can't really decide how to interact etc., the game tells you where to go and that's that. Perhaps this will change later on, but I don't want to play until these horrible bugs are fixed. It's no fun, when the character keeps turning in the wrong direction, jumps, when it should run and vice versa and the situations when it just doesn't stop running!!!!!!!!!!!!!!!!!!!!!!!. Bought it on sale and had a lot of fun, loved the cutscenes and the characters, driving and shooting mechanics are good too, but it does get repetitive, you are just doing the same type of mission, but somehow it managed to entertain me till the end of the story, i won't lie i had a great time but also felt bad of how good the game could have been with a little bit more development time.

7.5\10. Best.Game.Ever. *"1000 years after the events of **UBERMOSH**, death has a different meaning in **OMEGA**, and it funds again the **Vol.5** question about mortality."*

Another great expansion on the **UBERVERSE** lore.

8\10. Great puzzle game. Sometimes the the picture pixelated during movement and the game itself crashed but it's an old game from 13yrs ago, still a highly enjoyable game with good storyline, good map built, good gameplay with riddles and smalls challenges.. Excelent game, really amazed by you guys. I saw your interview in "TOKEN PODCAST", That's how I found this game. The only thing I haven't liked so far is the fact that the text of the dialogue boxes cuts off when the button "E" appears and you can't read the whole thing, which are really entertaining.

THANK YOU!. If you're looking for an RPG with a nice visual style and combat designed to keep you in focus then this game may be your ticket.

It has a visually appealing style and interesting set of mechanics in combat that help keep you going and the story is fairly interesting with plenty of stuff on the side.

Also there is a lot of content outside the main story (blocked areas, scavenging and you can gamble for moniez)

Would recommend for an RPG nut or someone who knows Japanese because the game has 2 versions (one English version and the original full Japanese version)

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